

OBADIAH VOL

Background. As a lad, Obadiah Vol was taken from his coastal fishing village and impressed in the local coastal 'navy'—really little better than a motley fleet of competing corsairs and pirates. He worked aboard ship for several years until at the age of 15 his vessel engaged a strange craft. Most of his shipmates were killed in the encounter, and Obadiah found himself a captive aboard a cyan vessel. The blue men's captain was apparently on the hunt for a particular sea captain he had spied once, and so had no particular interest in Obadiah's dying—or living.

For over two years he stayed aboard the cyan ship, little better than an indentured deck hand. Through careful observation of his captors and their bizarre ways, he managed to learn enough about them to manage an escape (he stowed away on his own ship for seven weeks until the cyan forgot about him). He has recently come to more civilized islands, hoping to go back to the sea which is now in his blood, but wary of cyans and other sea dogs.

Description. Obadiah has kept a stolen cyan blade, which he wields in his left hand while holding a dagger or often a length of rope in his right. He is an expert with rope, able

to use a length of it either as a whip or lasso. His cyan blade is highly unusual for a human, nonmagical, but a fitting complement to his exotic sailor's appearance: shaven head, bizarre tattoos (some cyan in design), and loose-fitting clothing. In a fit of humor his former captors mounted a non-functioning cyan gem to his forehead, and Obadiah now likes the fear and intimidation it causes in others.

He will at times imply that he is some strange human-cyan hybrid, but this is pure bluff as the gem is completely inert and nonmagical. Obadiah prefers to go barefoot or lightly shod when he can, and eschews armor of any kind. His cyan blade often gives him the drop in a fight. His poor hearing is due to the constant sound of the sea which always seems to fill his ears.

Spells. Obadiah is also a High Dreamer, although raw and extremely inexperienced. Naturally, aboard the cyan vessel he was not permitted to develop his magical talents. As a result, he has only managed to achieve mastery in one Draconic—Hypnos—and he currently only knows one spell: the ritual of *Read Aura*.

